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Amendments to the Claims

- Claim 1 (Previously presented): A method for synchronizing an event on a plurality of client apparatuses, comprising the steps of:
- (a) connecting a plurality of client apparatuses via a network;
 - (b) embedding an application program on a site on the network;
 - (c) sending information from a server on the network utilizing the application program, wherein the information relates to a scheduled event to be played back simultaneously on the client apparatuses;
 - (d) sending a script for displaying the information; and
 - (e) sending an object for allowing the scheduled event to be played back simultaneously on the client apparatuses, the object adapted to start the scheduled event simultaneously on the plurality of client apparatuses upon detection of an activation signal.

Claim 2 (Original): A method as recited in claim 1, wherein the application program is further adapted to send a request to retrieve commands from the server for use with a playback device of one of the client apparatuses.

Claim 3 (Original): A method as recited in claim 2, wherein the playback device includes a digital

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video disc (DVD) player.

Claim 4 (Previously presented): A method as recited in claim 2, wherein the commands are adapted to playback the scheduled event on the playback device simultaneous with the playback of the scheduled event on the remaining client apparatuses.

Claim 5 (Previously presented): A method as recited in claim 2, wherein the command includes a start time when the playback of the scheduled event is to begin on each of the client apparatuses.

Claim 6 (Original): A method as recited in claim 1, wherein application program is a JAVA applet and the script is JavaScript.

Claim 7 (Previously presented): A computer program embodied on a computer readable medium for synchronizing an event on a plurality of client apparatuses, comprising:

- (a) a code segment for connecting a plurality of client apparatuses via a network;
- (b) a code segment for embedding an application program on a site on the network;
- (c) a code segment for sending information from a server on the network utilizing the application program, wherein the information relates to a scheduled event to be played back simultaneously on the client apparatuses;
- (d) a code segment for sending a script for displaying

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- the information; and
- (e) a code segment for sending an object for allowing the scheduled event to be played back simultaneously on the client apparatuses, the object adapted to start the scheduled event simultaneously on the plurality of client apparatuses upon detection of an activation signal.

Claim 8 (Original): A computer program as recited in claim 7, wherein the application program is further adapted to send a request to retrieve commands from the server for use with a playback device of one of the client apparatuses.

Claim 9 (Original): A computer program as recited in claim 8, wherein the playback device includes a digital video disc (DVD) player.

Claim 10 (Previously presented): A computer program as recited in claim 8, wherein the commands are adapted to playback the scheduled event on the playback device simultaneous with the playback of the scheduled event on the remaining client apparatuses.

Claim 11 (Previously presented): A computer program as recited in claim 8, wherein the command includes a start time when the playback of the scheduled event is to begin on each of the client apparatuses.

Claim 12 (Original): A computer program as recited in

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claim 7, wherein application program is a JAVA applet and the script is JAVAscript.

Claim 13 (Previously presented): A system for synchronizing an event on a plurality of client apparatuses, comprising:

- (a) logic for connecting a plurality of client apparatuses via a network;
- (b) logic for embedding an application program on a site on the network;
- (c) logic for sending information from a server on the network utilizing the application program, wherein the information relates to a scheduled event to be played back simultaneously on the client apparatuses;
- (d) logic for sending a script for displaying the information; and
- (e) logic for sending an object for allowing the scheduled event to be played back simultaneously on the client apparatuses, the object adapted to start the scheduled event simultaneously on the plurality of client apparatuses upon detection of an activation signal.

Claim 14 (Original): A system as recited in claim 13, wherein the application program is further adapted to send a request to retrieve commands from the server for use with a playback device of one of the client apparatuses.

Claim 15 (Original): A system as recited in claim 14,

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wherein the playback device includes a digital video disc (DVD) player.

Claim 16 (Previously presented): A system as recited in claim 14, wherein the commands are adapted to playback the scheduled event on the playback device simultaneous with the playback of the scheduled event on the remaining client apparatuses.

Claim 17 (Previously presented): A system as recited in claim 14, wherein the command includes a start time when the playback of the scheduled event is to begin on each of the client apparatuses.

Claim 18 (Original): A system as recited in claim 13, wherein application program is a JAVA applet and the script is JavaScript.

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